PIZZA CHEF instructions

If you pick up an object (cup, plate or cleaver) in the "mouse room" and walk to the "blue room", then you can pick up certain "symbols" or "ingredients" you couldn't pick up before. If you can't find an ingredient that matches the obj ect, simply re-enter the blue room.
After that you enter the "red room" and if you're lucky, you can "dissolve" one of the rectangles on the right side of t he screen by pressing the fire button when you're standing near them. If you're unlucky, you'll end up in "stair room" where you have to drop off the stair to throw away your ingredient in the "trash bin".You walk up the stair by pressi ng fire when you're near a step (it took me a while to figure out).

You have twenty minutes to figure out the combination of how to make all the figures in the red room dissappear. If you run out of time, the game is over and there are twenty five levels. You can't die, but you can be "bothered" be co lliding into a mouse, a waiter, a light blue graphic in the blue room or by falling off the stairs.

The color of the ingredients match with the color of the "pots".

Level one:
Take the cup, put the yellow ingredient (cheese) in it and let a yellow pot dissolve. Do this four times.
Put a gray ingredient in the cup and let a gray pot dissolve. Do this four times.
Walk to the purple pizza ovens on the right side of the screen, press fireand voila!

To finish the game you have to stand near the right purple pizza oven when you have cleared all the pots, otherwise t he last pot re-appears in the color of the last used ingredient.

The yellow one looks like a piece of pie (a small triangle).
The gray one looks like a little jar with an orange lid.
If you select a higher level, there a more colored "pots".

This is the tool/topic table:

cleaver: orange "tomato", "fish", orange "arrow", green-yellow "peperoni", dark-brown "-===-?"
plate: green "bar", white "onionring", green "olive"
cup: yellow "cheese", gray-orange "?"

The orange "arrow" looks like a mushroom.
The green "bar" looks like salad.
The dark brown "-===-" looks like a dough-roller (is that the correct word?), although that doesn't make much sense.

The gray-orange jar looks like a... gray-orange jar.